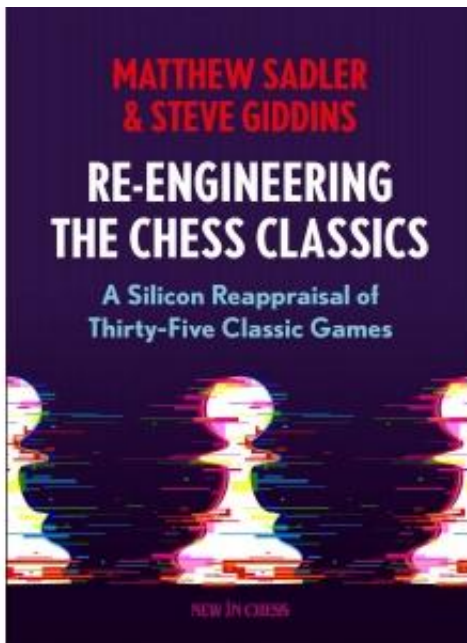


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## RE-ENGINEERING THE CHESS CLASSICS

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The first chess engines improved our appreciation of the classic games by pointing out the tactical mistakes in the original, contemporary game notes. But the expertise of Matthew Sadler is to uncover the positional course of a game with the help of the second generation of chess engines that emerged after 2018.

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The most instructive games are often those which are more strategic and technical. Using modern engines, the authors have re-engineered a wonderful collection of classic games, generating dozens of positional chess lessons that will help every club player and expert to improve their game.

**GM Matthew Sadler** is the world's strongest amateur chess player, a *New In Chess* magazine contributor, and co-author of the prize-winning books *Game Changer: AlphaZero's Groundbreaking Chess Strategies and the Promise of AI* and *Chess for Life*.

**FM Steve Giddins** is a prolific chess writer and journalist. He compiled and edited *The New In Chess Book of Chess Improvement*, wrote books on Nimzowitsch, Alekhine and Bronstein, and co-authored *The Lasker Method*.