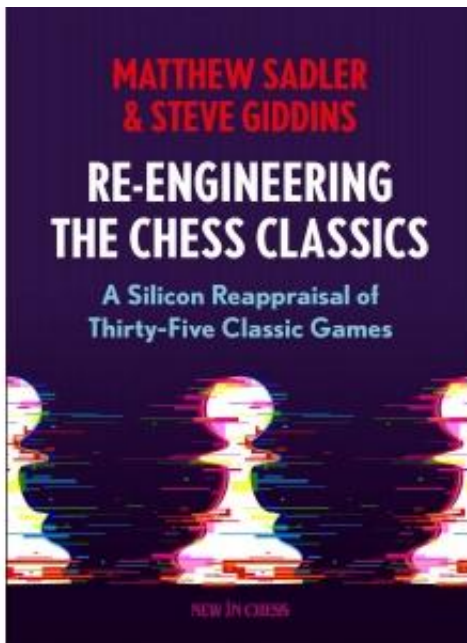


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**Książka w języku angielskim w miękkiej okładce
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Are you ready for new strategic insights about thirty-five of the most fascinating and complex chess games ever played by World Champions and other top grandmasters? Grandmaster Matthew Sadler and renowned chess writer Steve Giddins take a fresh look at some classic games ranging from Anderssen-Dufresne, played in 1852, to Botvinnik-Bronstein (1951) and Geller-Euwe (1953). They unleashed the collective power of Leela, Komodo and Stockfish to help us humans understand what happened in games of fan favourites such as Boris Spassky, Mikhail Tal, Bent Larsen and Bobby Fischer.

The first chess engines improved our appreciation of the classic games by pointing out the tactical mistakes in the original, contemporary game notes. But the expertise of Matthew Sadler is to uncover the positional course of a game with the help of the second generation of chess engines that emerged after 2018.

This book will change your perception of these games' strategic and technical patterns. You will, for example, learn to appreciate and understand a classic Capablanca endgame. And a classic Petrosian exchange sacrifice. And a winning, and then losing, king-hunt endgame between Spassky and Tal. You will see how Larsen already understood the strength of the h-pawn march far before AlphaZero's revelation. The engines offer new strategic ideas and plans that human players have yet to consider. Even the 'the best ever anti-King's Indian player', Viktor Korchnoi, would be amazed by the engine's unique ideas about White's breakthroughs on the queenside.

The most instructive games are often those which are more strategic and technical. Using modern engines, the authors have re-engineered a wonderful collection of classic games, generating dozens of positional chess lessons that will help every club player and expert to improve their game.

GM Matthew Sadler is the world's strongest amateur chess player, a *New In Chess* magazine contributor, and co-author of the prize-winning books *Game Changer: AlphaZero's Groundbreaking Chess Strategies and the Promise of AI* and *Chess for Life*.

FM Steve Giddins is a prolific chess writer and journalist. He compiled and edited *The New In Chess Book of Chess Improvement*, wrote books on Nimzowitsch, Alekhine and Bronstein, and co-authored *The Lasker Method*.