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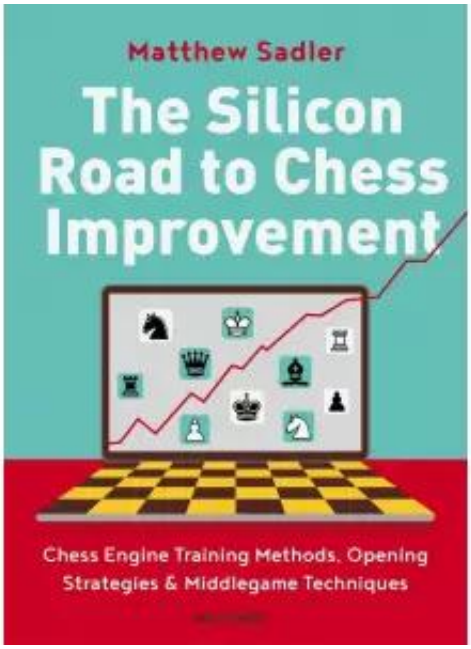

The Silicon Road to Chess Improvement

Cena	**123,00 zł**
Numer katalogowy	**9789056919832**
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Producent	**Wydawnictwo New in Chess**

Opis produktu

Miękka okładka. Wydanie w języku angielskim. 560 stron.

Książka jest zbiorem partii komentowanych oraz analiz gry silników szachowych. Traktuje o technikach i ideach używanych przez komputery i jest próbą określenia elementów jakie każdy szachista może poprawić ucząc się poprzez obserwację gry silników.

Opis ze strony wydawnictwa:

Matthew Sadler presents a unique set of methods to work out using an engine.

Preparing openings and training early middlegame play, the conversion of advantages, positional play,and defense. And of course: how to analyze one’s own games.

These generic training methods Sadler supplements with concrete middlegame and opening tools (techniques, ideas) developed by various top engines. Sadler illustrates his lessons with a collection of fantastic games, explained with his trademark enthusiasm. For the first time the superhuman powers of the chess engine have been decoded to the benefit of all players, in a rich and highly instructive book.

Ten thousands of players own a chess engine, but they mostly just use it to check and calculate variations.
Matthew Sadler presents unique methods to work out with a chess engine and shows specific middlegame tools and opening strategies developed by engines.
For the first time, the superhuman powers of the chess engine have been decoded to the benefit of all chess players.

Matthew Sadler (1974) is a Grandmaster who twice won the British Championship and was awarded an individual Gold Medal at the 1996 Olympiad. He has authored several highly acclaimed books on chess and has been writing the famous *Sadler on Books* column for New In Chess magazine for many years. He is the co-author of *Game Changer*, the award-winning bestseller on the chess playing AI-system of Google subsidiary Deep Mind.